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Computer Graphics with OpenGL, 3rd Edition Donald D. Hearn, University of Illinois at Urbana-Champaign M. Pauline Baker, Indiana University-Purdue University Indianapolis

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This is an excellent first book on Computer graphics using OpenGL - very accessible and enjoyable at the same time, with a good breadth of coverage as well. I took a course under Prof. Hill while he was a visiting Prof. at the Indian Institute of Science, which used the draft of this book.

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